## Race to 50¢

## Using 4 coin values



Start with a bank filled with 10 pennies, 3 nickels, 3 dimes and 2 quarters as well as one die.

Player 1 rolls a die and takes the amount on the die from the pile of money.
For example =3c

Player 2 repeats.

As each player rolls the die, s/he recounts the amount of coins in front of him/her. As the game goes on, the players should always have the fewest amount of coins for the amount of money they have. So, when a player has 5 pennies, they should be traded in (exchanged) for a nickel, 2 nickels for a dime and finally 2 dimes/ 1 nickel for a quarter.

The first person with 2 quarters wins!

