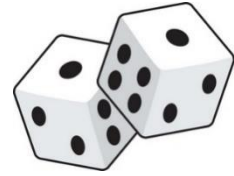


Pig!



To play, the first player rolls both dice then adds and records the answer on scrap paper.

That player can continue rolling and adding up the points OR can stop and bank the points for that round.

If that player continues rolling and rolls a 1 on either of the dice, that player loses all the points from that round.

Play proceeds to the next player.

The player with the most points at the end of 10 rounds WINS!

Beat That!

To play, player one rolls both dice and finds the sum. Then that player passes the dice to Player 2 and says “Beat that!”.

Player 2 rolls the dice and finds the sum.

The person with the biggest sum wins 1 point.

The first person to 15 points is the winner!

3, 2, 1

- 2 players
- paper and pencil

The first player writes 21. The first player subtracts 1, 2, or 3 from 21 to get an answer. On each turn, players take turns subtracting 1, 2, or 3 from the last number written. The object of the game is to be the first player to reach exactly 0. Invite children to look for a winning strategy. They will have to play several times before they start noticing patterns.

Race to Zero!

Each person starts with a score of 20. Players take turns.

On the first turn, roll 1 die and subtract the number from 20.

On the next turn, subtract the number from your difference from roll #1. Continue until someone gets to zero and WINS!

Hide Out

Player 1 rolls both dice while player 2 is not looking.

Player 1 adds the dice in his head and records the answer on scrap paper.

Player 1 hides one die under a cup with the number rolled still face up.

Player 1 tells player 2 the sum of the dice and shows the number on the second die to her. Player 2 must figure out the number on the die under the cup using the sum and the visible die as clues.

Players can tally a point for each correct answer or just play for fun.