

Build a Number (Either a Humongous Number or a Smaller Number)



Deck of cards with face cards and 10s taken out, Aces = 1

Place value mat or scrap paper with dashes for number places

To play the game, shuffle the cards and divide the deck in half for 2 players.

Players turn over one card at a time and place it on a dash on the place value mat.

Once it is placed, it cannot be removed!!!

Here's where the thinking comes in. If you play the Build a Humongous Number game and get a 9, you would want to put that as close to the beginning of the number as possible and if you get a 2, you would want to put it near the end of the number... The player with the biggest (or littlest, if you're playing that game) number wins.

Teaching decimals? This can easily become a decimal place value game. You can even throw in a few joker cards for zeroes!

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